Bug Fixes and improvements for Spaceward Ho! 4.0.3

 $\sqrt{10}$ ped up the build ships dialog when clicking on the + and - buttons.

 $\sqrt{10}$ ead humans no longer need to end their turn for others to continue on one Mac game.

 $\sqrt{\text{dded a "build and continue" button in the build ships dialog.}}$

 $\sqrt{1}$ he floating windows now appear when starting a new game.

 $\sqrt{\text{ersonalized star names now come up more frequently.}}$

 $\sqrt{10}$ he password no longer gets corrupted.

 $\sqrt{\text{ped up battle explosions.}}$

 \sqrt{n} ncreased size of rankings list so all titles fit

 $\sqrt{\text{pending bars' click areas match the graphics}}$

 $\sqrt{1}$ licking in the star map to select a planet scrolls to select the planet in the list.

 $\sqrt{}$ saved games no longer corrupted.

 $\sqrt{}$ chat window works better.

 $\sqrt{}$ adical techs are "something interesting" when they happen.

 $\sqrt{}$ end message to best buddies in addition to all allies.

 $\sqrt{\text{pending bar}}$ sometimes no longer turns white.

 $\sqrt{1}$ lanet pictures now rotate correctly.

 $\sqrt{}$ added new home planet picture.

 $\sqrt{\text{more and better cheating checking}}$